

Kindergarten Movement Map

Explore the map below to see how each QK-5 lesson integrates gross and fine locomotor and non-locomotor movements for:

- Learning
- Exploration
- Creation
- Differentiation
- Assessment
- Musicality

First Nine Weeks

Module 1 - Beat

1 **Welcome to Music!**
Enhance a song, create a circle, creation

2 **Beat**
Use movement to find and demonstrate the beat

3 **Steady Beat**
Express and assess steady beat through movement

Module 2 - Voice

4 **Whisper, Talk, Shout, and Sing**
Demonstrate voice types with movements

5 **Whisper, Talk, Shout, and Sing II**
Connect movement to singing

6 **My First Performance**
Move while singing a variety of songs

Module 3 - Rhythm

7 **Rhythm Introduction**
Move different ways to a steady beat (motor and non-locomotor)

8 **Beat or Rhythm**
Move to simple rhythms in a song from a diverse culture

9 **Sing, Play, & Move to Rhythm**
Move to rhythm patterns

Second Nine Weeks

Module 4 - Pitch

10 **High and Low**
Use movement to explore High and Low

11 **More about High and Low**
Use movement to create High and Low

12 **Pitches and Singing**
Use movement to assess High and Low songs

Module 5 - Melody

13 **Up and Down**
Move to melodic direction

14 **Singing Up and Down**
Up and Down freeze dance

15 **Sing It!**
Express melody and create movements to cross curricular connections

Module 6 - Meter

16 **Patterns of 2**
Perform movements to a song in a pattern of 2

17 **Patterns of 3**
Perform movements to a song in a pattern of 3 (ex: reinforce with movement to a Classical Piece in 3)

18 **Patterns of 4**
Perform movements to a song in a pattern of 4

Third Nine Weeks

Module 7 - Instruments

19 **Into to Instrument Families**
Learn how to "airplay" instruments in the major instrument families

20 **Woodwinds and Brass**
Create movements to match "Woodwind Animals," move to the beat circle games

21 **Percussion and Strings**
Create and perform simple body percussion patterns

Module 8 - Dynamics

22 **Loud and Soft**
Create movements to reflect loud and soft sounds in the music

23 **Singing Loud and Soft**
Use movement to help sing loud and soft alone and as a group

24 **Playing Loud and Soft**
Use movement such as clapping and dancing to access loud and soft

Module 9 - Tempo

25 **All About Tempo**
Create movements reflecting tempos of fast and slow classic and original songs

26 **Fast or Slow?**
Move like a train to explore fast and slow tempos

27 **Tempo Changes Around Us**
Use movement to assess and explore fast and slow tempos

Fourth Nine Weeks

Module 10 - Duration

28 **Introduction to Long and Short Sounds**
Explore and move with long and short gestures to match the music

29 **Playing Long and Short Sounds**
Connect long and short sounds to balle, create your own movements to a familiar song

30 **Moving to Long and Short Sounds**
Perform sound and character actions, practice long and short movements, create your own dance

Module 11 - Listening

31 **Found Sounds**
Find sounds created through creative movement

32 **Singing, Voice, and Timbres**
Act out songs using different voices and movement

33 **Woodwinds and Percussion**
Play and move to "Woodwind Animals," connect found sounds to created percussion instruments

Module 12 - Year End Review

34 **Keyword and Activity Review**
Review keywords and favorite songs from the year through moving and creating movements

35 **Year-End Assessment and Favorite Songs Review**
Rehearse movements for the concert/presentation

36 **Family Day**
Perform movements for the concert/presentation

1st Grade Movement Map

Explore the map below to see how each QK-5 lesson integrates gross and fine locomotor and non-locomotor movements for:

- Learning
- Exploration
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- Assessment
- Musicality

First Nine Weeks

Module 1 - Beat

1 Welcome to Music!
Enhance a song, create a circle, creation

2 Steady Beat
Use movement to find and demonstrate the beat

3 Strong and Weak Beats
Discover strong and weak beats through singing and movement

Module 2 - Meter

4 Meters of 2 and 4
Promote moving to strong/weak and a meter of 2, create body percussion in a meter of 2

5 Meter of 3
Act out a song and move to a meter of 3 in different songs

6 Changing Meters
Feel the differences in meters of 2, 3, and 4, create body percussion examples

Module 3 - Rhythm

7 Practicing Rhythm
Feel and reproduce a rhythm using movement

8 Sing, Play, and Move to Rhythm
Improvise rhythms with movement and instruments

9 Austin Otto
Create a movement ostinato

Second Nine Weeks

Module 4 - Voice

10 Four Different Voices
Imitate movements to explore the five voices

11 My Voice is an Instrument
Move to the beat, explore chest versus head voice

12 Sing and Breathe
Exercise and interact to work on breathing muscles

Module 5 - Lines and Spaces

13 Intro to Lines and Spaces
Use a two-line floor staff to connect Sol and Mi with physical movement

14 We're Getting into Treble Clef
Move to a song, connect Sol and Mi to physical movement, bounce to the beat

15 Pitches and Intervals
Move with vocal and body warm-ups, use creative movements, put LA on the floor staff

Module 6 - Melody

16 Melodic Patterns and Directions
Demonstrate melodic direction with your body

17 What Is Melody?
Improvise movements to Jazz melodies

18 What is a Song?
Compose a class melody and dance using Sol, Mi, and La

Third Nine Weeks

Module 7 - Notes and Rests

19 Sound and Rests
Create and use motions for rests

20 Notes and Rests
Create movements to composed rhythms

21 Pitches and Rhythms
Move to high and low pitches

Module 8 - Tempo

22 Three Basic Tempos
Move to different tempos, demonstrate how that makes the music's feel change

23 Which Tempo is Best?
Create a composition and add movement to reflect the different tempos

24 Getting Faster, Getting Slower
Move to changing tempos while keeping a steady beat

Module 9 - Dynamics

25 Loud and Soft
Create movements for a familiar song

26 Getting Louder, Getting Softer
Perform movements for a familiar song to demonstrate loud and soft

27 Dynamics Add Spice
Create your own dynamics and dynamic movements

Fourth Nine Weeks

Module 10 - Instruments

28 String Family Introduction
Air play to review orchestral instruments

29 All About Percussion
Use body movements as a form of percussion

30 Classroom Percussion Instruments
Move to Latin music

Module 11 - Form

31 AB Form
Create movements in AA or AB form

32 ABA Form
Dance the Tango

33 Repeat Sign Mystery
Move and dance to numerous songs to experience what a repeat sign does to the music

Module 12 - Year-End Review

34 Keyword and Activity Review
Review keywords and favorite songs from the year through moving and creating movements

35 Year-End Assessment and Favorite Song Review
Rehearse movements for the concert/presentation

36 Family Day
Perform movements for the concert/presentation

2nd Grade Movement Map

Explore the map below to see how each QK-5 lesson integrates gross and fine locomotor and non-locomotor movements for:

- Learning
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- Musicality

First Nine Weeks

Second Nine Weeks

Third Nine Weeks

Fourth Nine Weeks

Module 1 - Beat

1 Welcome to Music
Sing and move to a beat and to review the five voices

2 Steady Beat
Sing and move to strong and weak beats in songs

3 Strong and Weak Beats
Identify and explore strong and weak beats (for example: walking like a mummy)

Module 2 - Meter

4 Meter Review 2/4 and 4/4
March, walk and dance the Samba to experience meters of 2 and 4

5 Meter in 3/4
Ice skate and Waltz to experience meter or 3/4

6 Identifying Meters
Identify and connect movement to songs in different meters

Module 3 - Rhythm

7 Beat Against Rhythm 2
Move to the beat using different tempos and then creating your own rhythms

8 Singing, Play, & Move to Rhythm 2
Create body ostinatos to go with familiar songs

9 Ostinatos 2
Improvise dance moves

Module 4 - Singing

10 My Voice is an Instrument
Move to explore, find, and use your diaphragm

11 Singing Solfège
Identify and use the staff from bottom to top using movement

12 Singing Partner Songs
Enrich students' experience with Do, Mi, Sol, and La by performing movements to accompany a partner song

Module 5 - Melody

13 Melodic Direction
Use a floor staff to introduce steps, skips, and repeated notes

14 Melodic Phrases
Find movements to help sing, play, and identify phrases

15 The Pentatonic Scale
Play a game to a pentatonic song

Module 6 - The Baroque Period

16 The Baroque Period
Do a "fancy" dance to Baroque music

17 Baroque Period Music
Create a "fancy" dance to a holiday song

18 Baroque Composers and Orchestra
Use movement as part of the assessments in this lesson

Module 7 - Notes and Rests

19 Note Durations
March to a steady beat and introduce actions that show three note durations

20 Accent Marks
Stamp out the strong and weak beats then move with accents

21 Writing Notes and Rests
Compose simple rhythms and put a movement on the rest

Module 8 - Dynamics

22 Adding "issimo"
Keep the steady beat to an original song

23 Crescendo and Decrescendo
Demonstrate dynamic changes with movement

24 Dynamics Create Interest
Sing expressively using movement and dynamics

Module 9 - Instruments

25 Instruments of the Orchestra
Identify and mime the instruments of the orchestra

26 The Brass Family
Move to the Mexican Hat Dance

27 Science of Sound
Listen and move to different styles of brass instruments

Module 10 - Composing

28 Composing Rhythm
Compose creative rhythms and add movement

29 Composing Melody
Work together to sing and create Do, Mi, Sol patterns on floor staff

30 Composing Lyrics
Move to an original song

Module 11 - Form

31 AB Form and Repeat Sign
Move to songs with repeats signs

32 ABA Form
Create movements to recognize A and B form

33 ABACA Form
Play a game to test students' knowledge of three types of form

Module 12 - Year-End Review

34 Keyword and Activity Review
Review keywords and favorite songs from the year through moving and creating movements

35 Year-End Assessment and Favorite Song Review
Rehearse movements for the concert/presentation

36 Family Day
Perform movements for the concert/presentation

3rd Grade Movement Map

Explore the map below to see how each QK-5 lesson integrates gross and fine locomotor and non-locomotor movements for:

- Learning
- Creation
- Assessment
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- Musicality

First Nine Weeks

Module 1 - Rhythm

- 1** **Welcome to Music!**
Sing and move to review musical concepts
- 2** **Meter Sign**
Move to meters of 3 and 4
- 3** **Ostinatos**
Create ostinato dance moves and move to a 4-beat pattern

Module 2 - Singing

- 4** **Identifying Different Voices**
Move to songs from Ghana
- 5** **Musical Alphabet**
Reinforce concept of a cumulative song with a memory exercise with movement
- 6** **Rounds and Cannons**
Develop student's ability to sing and move to an original song

Module 3 - Melody

- 7** **Lines and Spaces**
Move on a floor staff to discover and reinforce labeling the lines and spaces
- 8** **Melodic Movement**
Express melodic direction with body movements
- 9** **Pentatonic Scales**
Learn a simple folk dance to a familiar folk song

Second Nine Weeks

Module 4 - The Classical Period

- 10** **The Classical Period**
Respond to music from the Classical Period with creative movement
- 11** **Classical Period Music**
Create a game to assess Classical music facts
- 12** **Classical Composers & Orchestra**
Listen to audio samples and use movement to decide if it is Baroque or Classical

Module 5 - Notes and Rests

- 13** **Sixteenth Notes**
Move to a song of 16th notes
- 14** **Whole Notes and Whole Rests**
Explore movements to reinforce different durations
- 15** **Writing Notes and Rests**
Use body percussion to play various rhythms along with the steady beat

Module 6 - Dynamics

- 16** **Mezzo Forte, Mezzo Piano, & Sforzando**
Reinforce ability to identify dynamics in a piece of music through adding movement
- 17** **Crescendo & Decrescendo Review**
Enhance student's experience with crescendo and decrescendo by doing a theater arts activity
- 18** **Identifying Dynamics**
Move to different dynamics by recognizing them visually and aurally

Third Nine Weeks

Module 7 - Instruments

- 19** **Recorder 1/Woodwinds**
Add movements to remember the techniques learned in the My Recorder Song
- 20** **Recorder 2/Woodwinds**
Move to the beat by walking like a mummy while learning notes B and A
- 21** **Recorder 3/Woodwinds**
Improvise, move, and explore AB songs on recorder

Module 8 - Styles

- 22** **Recorder 4/Blues**
Play and move to reinforce repeat signs
- 23** **Recorder 5/Blues**
Move to a blues piece
- 24** **Recorder 6/Blues**
Do the Recorder Shuffle!

Module 9 - Tempo

- 25** **Recorder 7/Tempo**
Explore movement and different tempos - especially molto
- 26** **Recorder 8/Tempo**
Move using accelerando and ritardando while playing the recorder
- 27** **Recorder 9/Tempo3**
March and conduct in a meter of 2

Fourth Nine Weeks

Module 10 - Chords and Harmony

- 28** **Recorder 10/Chords & Harmony**
Canoe with major/minor songs
- 29** **Recorder 11/Chords & Harmony**
Add a hand jive game as you learn more notes on your recorder
- 30** **Recorder 12/Chords & Harmony**
Review all of your recorder songs with fun movement games to go along with

Module 11 - Form

- 31** **Form and Introduction**
Create a movement introduction for a song
- 32** **Refrain**
Move to an AB and ABA song - including freeze dance!
- 33** **Combining Form Elements**
Add movements to your own AB or ABA song

Module 12 - Year-End Review

- 34** **Keyword and Activity Review**
Review keywords and favorite songs from the year through moving and creating movements
- 35** **Year-End Assessment and Favorite Songs Review**
Rehearse movements for the concert/presentation
- 36** **Family Day**
Perform movements for the concert/presentation

4th Grade Movement Map

Explore the map below to see how each QK-5 lesson integrates gross and fine locomotor and non-locomotor movements for:

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- Musicality

First Nine Weeks

Second Nine Weeks

Third Nine Weeks

Fourth Nine Weeks

Module 1 - Rhythm

1 **Welcome to Music!**
Promote students' creativity as well as ability to sing, play, and move to the rhythms of a song

2 **Terrific Triplets**
Use two handed instruments or body percussion to play along with triplets

3 **Super Sixteenth Notes**
Move with 16th notes

Module 4 - Duration

10 **Duration Review**
Reinforce students' understanding of rhythms by playing instruments and moving

11 **Dotted Quarter Notes**
Practice conducting patterns for music in a meter of 3 and 4

12 **Tied Notes**
Use conducting to introduce tied notes

Module 7 - Instruments

19 **Orchestral and Concert Band Instruments**
Have fun pretending to play concert band instruments while listening to a patriotic song

20 **Guitars and Fretted Instruments**
Play lots of air guitar!

21 **Playing Fretted Instruments**
Extend students' understanding of fretted instruments by exploring the history of rock music

Module 10 - The Rap Project

28 **The Rap Project**
Perform a simple rap in a small group

29 **Creating My Rap**
Perform a simple rap in a small group

30 **Rhymes, Rhythm, and Rap**
Create moves to go with your backing track

Module 2 - Singing

4 **Octaves, Descants, & Patriotic Music**
Use movement to help remember words of patriotic songs

5 **Singing Triads**
Use disco moves to indicate phrases then create choreography for a disco song

6 **Part Singing**
Use solfège or body solfège/movement to demonstrate the melodic direction in a song

Module 5 - Notation

13 **Keeping Up With the Score**
Explore movements to reinforce major and minor

14 **Getting to Know E and D**
Create ostinatos and use movement to determine the small form and phrases

15 **Giving Thanks**
Create a dance to a song for Thanksgiving

Module 8 - Chords and Harmony

22 **Major and Minor Chords**
Demonstrate the effects that major and minor tonalities on music

23 **Playing Chords and Harmony**
Move along with an original song

24 **Playing Accompaniment Parts**
Use body percussion to help create accompaniments to familiar songs then transfer to instruments

Module 11 - The Rap Project

31 **Dynamic Rapping**
Learn dance movement to accompany rap in QDancer

32 **Rap Rehearsals**
Create movements to an original song

33 **Rap It Up (The Performance)**
Perform your movements with your project

Module 3 - Melody

7 **Ascending and Descending Scales**
Put ascending and descending scales on your body

8 **Major and Minor Melodies**
Use movement to demonstrate major/minor and to help analyze a song from Ghana

9 **Melodic Ostinatos**
Learn three ostinatos using body percussion

Module 6 - Articulation & Tempo

16 **Articulation Review**
Keep the beat

17 **Tricky Tempos**
Explore ballet movements to connect with Tchaikovsky

18 **Timbre**
Create different timbre examples using body percussion

Module 9 - The Romantic Period

25 **Time Machine**
Use movement as part of assessment game

26 **Making Music in the Romantic Period**
Perform dance moves to The Nutcracker Suite

27 **Telling a Story with Music**
Tell a story with movement, too!

Module 12 - Year-End Review

34 **Keyword and Activity Review**
Review keywords and favorite songs from the year through moving and creating movements

35 **Year-End Assessment and Favorite Song Review**
Rehearse movements for the concert/presentation

36 **Family Day**
Perform movements for the concert/presentation

5th Grade Movement Map

Explore the map below to see how each QK-5 lesson integrates gross and fine locomotor and non-locomotor movements for:

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- Exploration
- Differentiation
- Musicality

First Nine Weeks

Second Nine Weeks

Third Nine Weeks

Fourth Nine Weeks

<p>Module 1 - Meter</p> <p>1 Welcome to Music! Use movement to review class rules and play name games/welcome back games</p> <p>2 Meter Review Review conducting in different meters</p> <p>3 Meter of 6/8 Play and move along to classic and original songs in 6/8</p>	<p>Module 4 - Melody</p> <p>10 Sharps and Flats Play an interactive game to introduce half and whole step</p> <p>11 Major Scales and Key Signatures Create a human bell pitch game</p> <p>12 Improvising on Major Scales Improvise movement and new melodies and rhythms</p>	<p>Module 7 - Instruments</p> <p>19 Symphony Orchestra Play a game to reinforce the symphony orchestra seating chart</p> <p>20 String Family Create movements to help remember string vocabulary</p> <p>21 Strings and Music Styles Introduce square dancing and teach a simple example</p>	<p>Module 10 - The Commercial Project</p> <p>28 Creating a Commercial Project Use movement to attract attention like in advertising</p> <p>29 Our Product Use expression and facial movements to sell your product idea in your group</p> <p>30 Composing Our Live Music Create movement to accompany original ostinatos</p>
<p>Module 2 - Rhythm</p> <p>4 Rhythm Review Explore movements to help remember and reinforce dynamics and durations</p> <p>5 Syncopation Move to explore and understand syncopation</p> <p>6 Dotted Note Rhythms Create body percussion to help understand dotted notes</p>	<p>Module 5 - Notation</p> <p>13 Notation Symbol Review Review notation through movement and a floor staff</p> <p>14 Use of Accidentals Play games and instruments to assess and reinforce understanding of accidentals</p> <p>15 Use of Dynamics Move to demonstrate dynamics in the music you hear or perform</p>	<p>Module 8 - The Impressionist Period</p> <p>22 The Impressionist Period Create sound and movement journeys</p> <p>23 Impressionist Period Music Draw or move to visually express the music you hear</p> <p>24 Impressionist Period Composers Use movement during assessment and to play a game to extend historical knowledge of composers</p>	<p>Module 11 - The Commercial Project</p> <p>31 Creating Our Jingle Practice freestyle rhyming and moving</p> <p>32 Putting It All Together Create movements to an original song</p> <p>33 The Performance Perform your movements with your project</p>
<p>Module 3 - Singing</p> <p>7 SATB Music and Bass Clef Move as you warm-up voices</p> <p>8 Descants Move as you warm-up voices</p> <p>9 Music from Other Lands Create your own movements to tell the story of this Chinese song, work with a partner</p>	<p>Module 6 - Listening</p> <p>16 Performance Evaluations Performances</p> <p>17 Rhythm Dictation Sing, move and play to an original song</p> <p>18 Identifying Music Styles Performances</p>	<p>Module 9 - Chords and Harmony</p> <p>25 Chords & Harmony Review Play a game to create chords using familiar instruments</p> <p>26 Major vs. Minor Chord Review Create a movement to demonstrate you recognize major vs minor</p> <p>27 Progressions Using I, IV, and V Play a game to reinforce chords</p>	<p>Module 12 - Year-End Review</p> <p>34 Keyword and Activity Review Review keywords and favorite songs from the year through moving and creating movements</p> <p>35 Year-End Assessment and Favorite Song Review Rehearse movements for the concert/presentation</p> <p>36 Family Day Perform movements for the concert/presentation</p>